Date	Start	Construction		
	Time	Construction Session 1 (Sierra 1)	Construction Session 2 (Sierra 2)	
Mon	5:00-8:00			
	2.00 0.00	Ice Breaker		
Tue	8:00 AM	Opening remarks, Brian Doyle (CESPK)		
	8:15 AM	Colonel Larry Davis, Commander, South Pacific Division		
	8:45 AM	Maintaining Technical Competence in Engineering and Construction -Dwight Beranek		
	9:30 AM	BREAK		
	10:00 AM	Knowledge Management, John Lanzarone, CECW-EE		
	10:30 AM	Technical Training- Gary Andrew, Huntsville		
	11:00 AM	VENDOR EXHIBITS AND LUNCH		
		Moderator- Don Evick (Sierra 1 and 2)		
	1:00 PM	RMS Update and Presentation- Haskell Barker		
	2:00 PM	Project Delivery Team Presentation- Louisville District		
	3:00 PM	VENDOR EXHIBITS AND BREAK		
	4:00 PM	Design/Build- Mark Grammer		
Wed	7:00 AM			
		VENDOR EXHIBITS/COFFEE		
		Moderator- Bob Chesi (Sierra 1)	Moderator- Terry Wilford (Sierra 2)	
	7:45 AM	QA Lab Validation Procedures- Dan Leavell/Brad James	Construction Assessment Study- Terry Wilford	
	8:30 AM	DAWIA Changes and New Program for Engineers- Mark Grammer	Electronic Submittal Process- Jack McDaniel	
	9:15 AM	VENDOR EXHIBITS AND BREAK		
	10:00 AM	Review of Prospect Courses- Bob Chesi	Alternative Contracting Methods- Ruth Ijames	
	10:45 AM	Safety Trends- Frank Trent	A/E Responsibility Management Program- Don Evick	
	11:30 AM	VENDOR EXHIBITS AND LUNCH		
Wed		Moderator- Terry Wilford (Sierra 1)	Moderator- Mark Grammer (Sierra 2)	
	1:00 PM	SPD's DCE System- Mike Grebinski	Alternative Contracting Methods- Ruth Ijames	
	1:45 PM	SPD's DCE System-Mike Grebinski	NWD QA System-Jim Cumper	
	2:30 PM	VENDOR EXHIBITS AND BREAK		
	3:15 PM	Electronic Submittal Process- Jack McDaniel	HVAC Study- Gary Bauer	
	5:15 PM	VENDOR EXHIBITS		
Thur		Moderator- Brad James (Sierra 1 and 2)		
	7:00 AM	VENDOR EXHIBITS/COFFEE		
	8:00 AM	S&A Study or Construction Function Assessment- Bill Zaner/Terry Wilford		
	8:45 AM	Lessons Learned/Dr. Checks- Bill East		
	9:30 AM	BREAK		
	10:00 AM			
		Construction Concerns- Open Forum- BCOE/Funding/DDC etc.		
	12:00 PM	END OF CONFERENCE		